VIRGINIA STATE BUDGET

2006 Special Session I

Budget Bill - HB5002 (Chapter 3)

Bill Order » Office of Education » Item 148 Christopher Newport University

Item 148	First Year - FY2007	Second Year - FY2008
Educational and General Programs (10000)	\$49,171,621	\$51,291,745
Higher Education Instruction (100101)	\$24,232,902	\$26,328,874
Higher Education Public Services (100103)	\$4,168,799	\$4,168,799
Higher Education Academic Support (100104)	\$6,459,383	\$6,459,383
Higher Education Student Services (100105)	\$4,204,109	\$4,204,109
Higher Education Institutional Support (100106)	\$5,536,807	\$5,560,959
Operation and Maintenance of Plant (100107)	\$4,569,621	\$4,569,621
Fund Sources:		
General	\$26,595,270	\$27,029,503
Higher Education Operating	\$22,576,351	\$24,262,242

Authority: Title 23, Chapter 5.3, Code of Virginia.

A. This item includes general and nongeneral fund appropriations to support institutional initiatives that help meet statewide goals described in the Restructured Higher Education Financial and Administrative Operations Act of 2005 (Chapters 933 and 945, 2005 Acts of Assembly).

B. Out of this appropriation, \$159,840 the first year and \$159,840 the second year from the general fund is designated for the costs to lease and equip space for activities related to technology transfer, research, and graduate work.

C. As Virginia's public colleges and universities approach full funding of the base adequacy guidelines and as the General Assembly strives to fully fund the general fund share of the base adequacy guidelines, these funds are provided with the intent that, in exercising their authority to set tuition and fees, the Board of Visitors shall take into consideration the impact of escalating college costs for Virginia students and families. In accordance with the cost-sharing goals set forth in § 4-2.01 b. of this act, the Board of Visitors is encouraged to limit increases on tuition and mandatory educational and general fees for in-state, undergraduate students to the extent possible.