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# VIRGINIA STATE BUDGET

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2005 Session

## Budget Bill - SB700 (Introduced)

Bill Order » Office of Administration » Item 72

Department of Charitable Gaming

Item 72	First Year - FY2005	Second Year - FY2006
<b>Regulation of Charitable Gaming (55900)</b>	<b>\$1,308,346</b>	<b><del>\$1,308,346</del> \$1,765,951</b>
Charitable Gaming Licensing and Permits (55901)	\$264,851	<del>\$264,851</del> \$334,851
Charitable Gaming Training (55902)	\$282,509	\$282,509
Charitable Gaming Audits (55903)	\$439,939	<del>\$439,939</del> \$546,544
Charitable Gaming Inspection and Enforcement (55904)	\$321,047	<del>\$321,047</del> \$602,047
Fund Sources:		
General	\$1,308,346	<del>\$1,308,346</del> \$1,684,951
Federal Trust	\$0	\$81,000

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Authority: Title 18.2, Chapter 8, Article 1.1:1, Code of Virginia.

A. Notwithstanding § [18.2-340.31C](#), Code of Virginia, any and all fees paid after June 30, 2003, by any organization conducting charitable gaming under a permit issued by the Department, including audit and administrative fees and permit fees, shall be deposited to the general fund.

B. The Department shall deposit into the Investigation Fund any assets it receives as a result of a law enforcement seizure and subsequent forfeiture by either a state or a federal court. The Fund shall be used to defray the expenses of the Department's investigation and enforcement actions and to purchase equipment for enforcement purposes.