
VIRGINIA STATE BUDGET

2002 Session

Budget Bill - SB30 (Introduced)

Bill Order » Office of Administration » Item 60

Charitable Gaming Commission

| Item 60 | First Year - FY2003 | Second Year - FY2004 |
|---|---------------------|----------------------|
| Regulation of Business Practices (55200) | \$2,685,186 | \$2,709,131 |
| Monitoring and Oversight of Charitable Gaming (55214) | \$2,685,186 | \$2,709,131 |
| Fund Sources: | | |
| Special | \$2,685,186 | \$2,709,131 |

Authority: Title 18.2, Chapter 8, Article 1.1:1, Code of Virginia.

A. Out of this appropriation, the members of the Charitable Gaming Commission shall receive compensation and reimbursement for their reasonable expenses in performance of their duties, as provided in § [2.2-2104](#), Code of Virginia.

B. The Commission shall review its revenues and expenditures at the end of each fiscal year. If the Commission determines that there is a fund balance in its appropriation beyond the need for contingencies, the Commission may refund a portion of the audit and administration fees received from charitable gaming organizations on an equitable basis.

C. The Technology Fund shall consist of such amounts as may be designated by the Commission from its revenues and unexpended appropriations. The Fund shall be used to create and maintain an integrated computer system for management of the Commission's administrative function and for other technology purchases and upgrades.

D. The Commission shall deposit into the Investigation Fund any assets it receives as a result of a law enforcement seizure and subsequent forfeiture by either a state or a federal court. In addition to the proceeds of asset forfeitures, the Fund shall consist of such amounts as may be designated by the Commission from its revenues and unexpended appropriations. The Fund shall be used to defray the expenses of the Commission's investigation and enforcement actions and to purchase equipment for enforcement purposes.