
VIRGINIA STATE BUDGET

1998 Session

Budget Bill - HB30 (Chapter 464)

Bill Order » Office of Administration » Item 58

Department of Personnel and Training

Item 58

First Year - FY1999

Second Year - FY2000

	First Year - FY1999	Second Year - FY2000
Personnel Management Services (70400)	\$2,996,503	\$3,016,763
Compensation and Classification Services (70401)	\$736,596	\$741,906
Equal Opportunity and Employee Services (70403)	\$641,061	\$647,467
Medical/Hospitalization Benefits - State (70406)	\$1,434,533	\$1,441,823
State Management Development and Training (70409)	\$184,313	\$185,567
Fund Sources:		
General	\$1,561,970	\$1,574,940
Special	\$1,434,533	\$1,441,823

Authority: Title 2.1, Chapters 2 and 10, Code of Virginia.

A. Administration of any health benefit plan or plans provided for state employees pursuant to § 2.1-20.1, Code of Virginia, shall be subject to the review of the State Health Benefits Advisory Council, which is provided for in § 2.1-20.1:01, Code of Virginia. Additionally, the Department shall report any proposed changes in premiums, benefits, carriers, or provider networks to the Governor and the Chairmen of the House Appropriations and Senate Finance Committees at last sixty days prior to implementation.

B. The Department of Personnel and Training and the Department of State Police, in conjunction with the Commonwealth Competition Council, shall study the effectiveness of privatizing background investigations and security clearances on employees and contractors. The results of the study shall be reported to the Governor and the 1999 General Assembly.

C. The Department of Personnel and Training, in conjunction with the Commonwealth Competition Council, shall study effective methods and advantages to the Commonwealth of developing a gain-sharing program as a component of a managed competition process in which state government entities compete with the private sector for the provision of commercial activities. The results of the study shall be reported to the Governor and the 1999 General Assembly.